

ABSTRACT

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(19) Ukraine

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(54) Gaming equipment for table games in which playing cards are used, in particular for the game of "Black Jack"

(57) Application: the invention relates to gaming equipment for playing games of chance like "Black Jack" and other similar games in which playing cards are used. Nature of the invention: gaming equipment for table games in which playing cards are used, in particular for the game of "Black Jack", including

- gaming table with cloth provided with markings designating playing zones for players and for dealer, as well as areas for placement of playing cards face up,
- card shoe for storage and distribution of playing cards drawn from it face down, the said card shoe is equipped with optical electronic sensor of playing cards' movement and with playing cards imprint value recognition unit (playing cards are drawn from the card shoe),
- monitoring system of the game run, the said monitoring system includes objects' presence on the table recognition unit,
- information storage system,
- computer, connected to separate functional units by wire or wireless communications, the said computer is supplied with electronic data processing system programmed in accordance with the gaming rules which allows to evaluate signals that come to the said electronic data processing system,
- computer processed data visualisation device, the said data characterise the game run.

Dealer's place is additionally supplied with credit control unit and players' commands visualisation unit, monitoring system of the game run is additionally supplied with player bet control units and player game control units, installed in each player's sector. Credit control unit, players' commands visualisation unit, each player game control unit and each player bet control unit are implemented as sensor displays. Each player bet control unit contains zones for

entering operating commands "credit purchase", "credit sale", "bet" as well as numerical board, numerical indicator of players' places and zone for displaying information about the game run. Each player game control unit contains zones for entering operating commands "hit", "split", "double down", "insurance (yes,no)", "stop" as well as zone "total value" for displaying information about the game run. Credit control unit contains zones for entering operating commands, the said zones are presented as numerical board and numerical indicator of players' places, moreover zones "bet" and "credit" are situated opposite each player's place number, each said zone "credit" is divided in three parts: "credit value", "purchase", "sale". Players' commands visualisation unit contains zone for entering operating commands, the said zone is presented as numerical indicator of players' places, moreover a zone for displaying information about the game run is positioned opposite each player's place number. Dealer's place is additionally supplied with an optical electronic sensor. Links are provided between separate functional units to achieve the technical result. The technical result achieved: providing possibility for faster game run and exercising automatic control over keeping the game rules and over accuracy of dealer's payments of wins to players.